Calculator Contract and Rules

This math class cannot be done without at least a scientific calculator. There are some assignments that require a graphing calculator. You may buy your student his or her own calculator to use in class and at home if sharing a calculator is a concern for you or your student.

Recommended calculators:

**TI-84+ CE color calculator: Approx. \$118	TI-83+ graphing calculator: Approx. \$80
TI-84+ graphics calculator: Approx. \$100	**TI-30X IIS Scientific Calculator: Approx. \$10
TI-30XS MultiView scientific calculator: Approx. \$15	
Download TI-83 or TI-84 to your phone: Approx. \$8 (This may not be used on quizzes or tests)	
**best calculator for the price	

I do have a classroom set of both scientific and graphing calculators to use if necessary. Here are the rules you need to follow:

Each student is assigned a number. This number is the calculator number you will use while in my class for both scientific and graphing. This number will be used for contact tracing, so <u>take your</u> <u>number</u>. Since I teach 6 classes, you will share that calculator with 5 other people.

2. Check to make sure the student in the previous class did not write on the calculator; take the batteries; break any of the buttons, screen, or rubber feet; or type anything inappropriate on the screen. If one of these things occurred, tell me ASAP.

3. Use the calculator appropriately in class.

4. When there are 5 minutes left in class, wipe the calculator with a towel sprayed with disinfectant and put the calculator away. Be sure to put it in the slot that corresponds to the number on the calculator. **It is extremely important to put your number in the correct spot for contact tracing.**

5. No one leaves until I make sure all the calculators have been returned.

If these rules are broken, a fine, up to \$15 for a scientific calculator and \$90 for a graphing calculator, can be issued.

You may also rent a graphing calculator from the school for \$20. (See Mrs. Wells, room M108.)

Print student's name

Student's signature